Innovate or Die: The Global Learnings of Project 2051
Program

Speed Dating
Learnings from Project 2051
Global Education
Innovation at St. George’s School
Design Challenge
Welcome

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Speed Dating

Stare lovingly across the table at your date... and explain to them why you work in a boys school... in 40 seconds or less.
Project 2051

The 2051 Project pushed CAIS schools to think differently about the future of education and what their part would be in creating and shaping the future. Our research included students, who offered their best advice about schools for their children. Our process included a variety of people who studied schools around the world. Our findings will change our schools and ensure today’s students are prepared to be leaders of tomorrow.
Project 2051

Our Mission:

To create opportunities for school leaders to research international best practices and develop strategies to grapple with the dual challenge of designing innovative academic programs, while managing cost per student.
Project 2051

Our Vision:
To continuously explore academic and business innovation to ensure independent schools’ strength and permanence, while shaping the future of education.
Our Values:

To provide our members opportunities and research resources that will push schools to look externally at global education trends and internally at their strategic priorities, and discover what their role will be in shaping the future of education in their schools, their staff and their students.
Project 2051

Our Goal:
To initiate innovation and change in our schools, both in the academic realm and the business realm, in order for our students to experience an education that prepares them for a future we cannot yet imagine.
INNOVATE OR DIE
We are going to eat your lunch.
When asked about opportunities to innovate within the academic program, participants identified the following:

- Timetable – flexibility in scheduling
- Experiential learning opportunities / exchange and co-op programs
- Online micro-school / Blended learning and the use of technology
- Personalized learning / Project-based learning
- Self-directed learning / Learning environments
- Assessments – students, parents, and faculty
- Collaborative faculty PD Business and Operations
When asked about opportunities to innovate within business and operations, participants identified the following:

• Enrolment / Tuition

• Boards facilitating strategic choice surrounding innovation

• New hires designated to develop and initiate innovation initiatives

• Leveraging the collaborative business culture of shared resources

• Flexible and adaptive financial plans

• Partnerships / Extended course offerings

• Leveraging technology to reduce costs

• Faculty structures and salaries
Your school is an Oreo Cookie
Crushed Financially
Perfect Harmony
Project 2051

Design Thinking  Burning Platform  Global Education
“How wonderful it is that we need not wait a single moment before starting to change the world.”

— Anne Frank
Graduating Global Citizens

Discuss in your groups why or if graduating global citizens is import for your school to thrive.
Learn from People
Find Patterns
Design Principles
Make Tangible
Iterate Relentlessly
Stanford’s Design Thinking Model

- Empathize
- Define
- Ideate
- Prototype
- Test
Innovation in Schools

PEOPLE  PRINCIPLES  PROTOTYPES  PATTERNS  PROGRAMS
CANADA’S WORLD SCHOOL FOR BOYS

Core Pillars

- A Boy’s Learning
- A Boy of Character
- A Boy of the World

Platforms and Promises

- Independence
- Connectedness
- Contribution

Mission

BUILDING FINE YOUNG MEN. ONE BOY AT A TIME
Learning is social
Students drive their learning farther and faster than we can drive it for them.
Complex problems require an interdisciplinary approach
Inquiry and experiential learning take time and space.
There is power in networks
Visible Thinking

Guided Inquiry

Project Based Learning

Harkness

Protocols

Grade 7 Neighbourhood Wonder Expo

Grade 8 Cohort Legacy Week

Connect 10 Discovery 10

Social Engaged Interdisciplinary Deep Connected

Grade 5-7 Neighbourhoods Guided Inquiry 1-10 Grade 9 Cohort Fusion 10 Express 10

PEOPLE/PRINCIPLES PROTOTYPES PATTERNS PROGRAMS
“Inquiry... requires more than simply answering questions, or getting a right answer. It espouses investigation, explanation, search, quest, research pursuit, and study. It is enhanced by involvement with a community of learners each learning from each other in social interaction”

Kuhlthau, Maniotes, and Caspari 2007
Students grapple with a problem through guided inquiry
Grade 7 Neighbourhood
Changing the way we organize learning at the Senior School
Grade 10 Cohorts - A lens for learning
Connect - shifting our perspective, globally
2016-17 - STEM- and Performance-based cohorts
Partnerships
Design Challenge

You work for a school which is failing financially; this is due to a lack of enrolment as a direct result of several competing schools “eating your lunch.” You have been asked to develop a program that will stem the financial losses while attracting new students locally and internationally. What is your BHAG (Big Hairy Audacious Goal)? How is it innovative? How will it boost financial resources? How will it set your school apart from the lunch-eaters?

https://goo.gl/q80nok
Innovation in Schools

PEOPLE

PRINCIPLES

PROTOTYPES

PATTERNS

PROGRAMS